#### **RACE REGULATIONS DUTCH FLAT TRACK 2024**

### Starting age

Sunday Cup 147/187 8 years
Newbie class 8 years
Rookie class 11 years
Royal Enfield Cup 13 years
Other Classes 15 years

### Training

- Before each race there must be a minimum period of 2 laps to practice on the actual course. This can be achieved through a pre-race practice session. If such a session is not possible, 2 laps will be practiced before the first heat race.
- The riders will start training under the instructions of the start officials and must enter the circuit from the designated area.
- The duration of the training starts from the moment the first rider enters the track.
- The waving of the checkered flag signals the end of the training.

### **Race duration**

- A heat race and the LCQ lasts at least 6 laps.
- In principle, a Pro final lasts 12 to 15 rounds, depending on the time available.
- All other finals have a minimum of 8 rounds.

## **Starting positions**

- Heat race starting positions are randomly assigned so that each rider will start once on the front, middle and back rows.
- Starting positions for finals are based on heat race results.

### **Calculation of points**

First position: 15 points Second position: 12 points Third position: 10 points Fourth position: 9 points

etc.

### Structure of the race day

All classes, with the exception of Pro/intermediate, run 3 heats and a final. The ranking after 3 heats determines the order in which the riders can choose their starting position for the final. The result in the final determines the points count for the final ranking.

# **Pro/intermediate class**

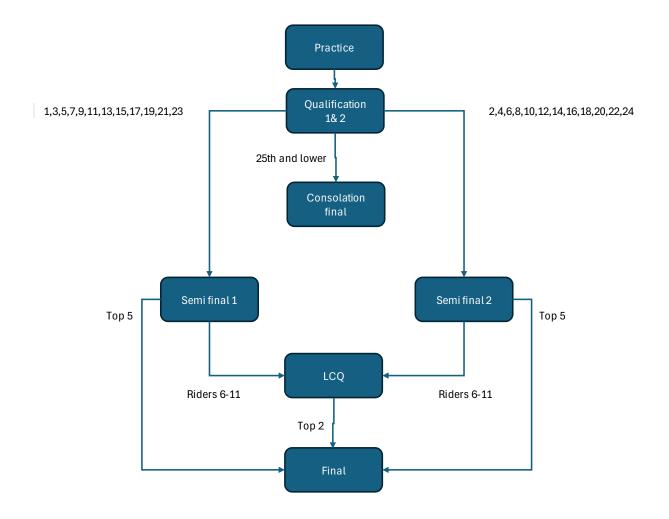
The Pro and Intermediate classes ride together. The race day has the following format:

- Training 6 rounds
- Qualification 1: 6 laps
- Qualification 2: 6 laps

The fastest times from the qualifying sessions determine the starting order for the semifinals.

- Semi-final 1: 6 laps (50% of participants, odd starting spots from qualifying, maximum 12 riders. The first 5 riders go to the final.
- Semi-final 2: 6 laps (50% of participants, even starting spots from qualifying, maximum 12 riders. The first 5 riders go to the final.
- Consolation final for the drivers who finished 25th and lower in qualifying
- Last chance qualifier (LCQ): 6 laps, for riders who finished 6th to 11th in the semi-finals. Riders from semi-final 1 start in the odd spots, riders from semi-final 2 start in the even spots. First 2 riders go to the final.
- Final: 12-15 laps, 10 riders from semi-finals and 2 riders from LCQ. Riders from semi-final 1 may choose their starting position as 1st, 3rd, 5th, etc. Riders from semi-final 2 may choose their starting position as 2nd, 4th, 6th, etc. Numbers 1 and 2 from the LCQ may choose their starting position 11th and 12th.

The results in the final determine the daily ranking. The class for which a rider has registered is leading for the final classification.



## Method of starting

The following methods of starting a race can be used:

- Use of the national flag.
- Start light.

# Riding in the paddock

Riding machines in the paddock is strictly prohibited. Machines should be pushed with the engine off. Riding machines at a slow pace can be allowed if special lanes are used that are protected from the public. Machines must be pushed when exiting any point on these lanes. In exceptional circumstances, if the risk is assessed by the Race Director, riders may be allowed to ride their machines, but must not exceed first gear and must always wear a helmet. Under no circumstances may the machine be operated by anyone other than the participant or the passengers being carried.

## Access to the track

No persons, other than designated officials, are allowed on the track while machines are in operation.

#### **Environmental mat**

The motorcycle must be placed on an environmental mat in the paddock at all times.

# Flag and light signals

The following signals are used:

Signal	Meaning
Red	All riders must stop. Riders may not pass a red flag unless authorized or instructed to do so and then proceed at a slow pace. The training or race has ended or has been interrupted. Riders must raise their hands and immediately reduce speed and, if possible, continue at a slow pace to the exit of the track or to a place indicated by the official. Overtaking prohibited.
Black - with the rider's number clearly displayed on a sign	The affected rider must immediately stop racing and leave the track
Yellow	Danger, ride with extreme caution, do not overtake
Green	Course Free / Riders commanded by Race Director
Yellow with black cross	Last round. / (or) a board with two and then one round, clearly marked
Black/White Checkered	Finish

Only authorized officials may use these flags. Any rider judged to have taken unfair advantage while a yellow flag was displayed, or ignored any other flag signal, may be disqualified or penalized accordingly by the Race Director. All flags below should measure approximately 750mm x 600mm.

### **Start delays and infringements**

- Riders are deemed to be under command when all riders are called to the start line, which is indicated by the hoisting of a green flag.
- No more persons will be allowed in the starting area once the riders have been instructed at the starting line, except for the riders and authorized officials.
- Once the riders have been commanded by the starter, the starting procedure must not begin until the track is clear, which will be indicated by the lowering of the green flag.
- Any rider not ready to start within two minutes of coming under starting orders will be disqualified.
- Any rider making a false start will be placed on the penalty line.

### **False starts**

- All false starts are indicated by the waving of a red flag. All riders must return to the starting area and wait for announcements about the restart.
- Any rider deemed by the Race Director or Start Line Judge to have caused a false start will be placed on the penalty line.

#### Stop a race

- If a race is stopped for 2 laps, the race will be run again if conditions and time permit.
- After this distance, the race will resume and the remaining distance will be driven. The riders restart in a staggered line from the outside of the circuit, in the order in which the riders last crossed the finish line prior to the stoppage.
- If there are less than 2 laps left, the race result will be announced for the last full lap. The rider(s) responsible for a red flag will be removed from the results.
- Any rider causing a red flag situation may be disqualified from all results for that day.
   He/she may not participate in a restart or may start from a penalty line unless their actions were in the interest of safety.
- Only riders competing at the time the red flag is displayed may restart.

#### Race finish

- The checkered flag will be displayed as the winner crosses the finish line and will continue to be waved until the last riders have completed the lap.
- No rider may start a new lap after the checkered flag has been shown.
- Riders crossing the finish line are classified, their position being determined by the number of laps completed by the rider. The riders who complete an equivalent number of laps will be determined by the order in which they finish.

### **Racing results**

If a tie occurs when the heat results are added, the highest position in the last heat will determine the final order.

### **Championship** ranking

If a tie occurs when the final results are added up, the order is determined in the following way:

- 1. Highest position in one of the races
- 2. Number of participants in the race in which the highest position was achieved
- 3. The highest position in the last race

### **Outside help**

- If a rider receives outside assistance during a competition, other than designated officials, that rider may be disqualified or penalized.
- Riders who receive signals from persons associated with them in prohibited areas may be disqualified or penalized.

## Unfair, foul or dangerous riding

The Race Director may disqualify any rider who, in the opinion of the Race Director, is guilty of unfair, foul or dangerous riding.

### Riding behaviour

- If both of a rider's wheels cross the inside edge of the track while racing, they will be disqualified from the race result, unless in the opinion of the Race Director it was to avoid another rider.
- If a rider leaves the boundaries of the course, except for safety reasons, he may be disqualified or penalized by the Race Director.

#### **Rider instructions**

All event rules and instructions issued for an event have the same force and effect as these rules, but may not contradict them in any way.

### **Behaviour**

Riders, parents or employees who do not follow the instructions of the event officials or who are deemed to have unjustifiably or maliciously compromised the efficient running of the event by failing to comply with the regulations, event rules or protest procedure may be subject to be disqualified from the event.

## Parental responsibility

It is the responsibility of a parent or guardian to ensure that children remain within the boundaries of the event area and follow all instructions from the organizer.

### Declaration

By participating in a training or competition, the rider declares that the organizers are not responsible for any damage to a motorcycle or its accessories, whether by fire, accident or other causes, nor for the theft of a motorcycle or its accessories before, during and after the event.

# Alcohol, drugs and other narcotics

Before or during participation in a training or race, the consumption of alcohol, drugs or other narcotics is strictly prohibited. Violation of this rule will result in immediate disqualification.

# **Regulatory compliance**

Each rider acknowledges that he/she is bound by the rules together with any competition rules or conditions and final instructions issued, to which he/she undertakes to comply and furthermore waives any right to appeal to any arbitration or tribunal in which is not provided.

### **Final provision**

For any situation not covered by these rules, the judgment of the race director is up to him.